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Smoothing data points

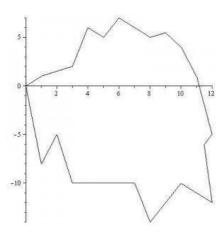
Posted on 2010-05-05 07:05 By Christopher2222 (374) Categories: How do I ...? with Maple



I want to smooth the data but retain the shape. Here is a smaller set of points for an example.

with(plots)

a := [[1, 1], [3, 2], [3.5, 4], [4, 6], [5, 5], [6, 7], [7, 6], [8, 5], [9, 5.5], [10, 4], [11, 1], [12, -5], [11.5, -6], [12, -12], [10, -10], [8, -14], [7, -10], [3, -10], [2, -5], [1, -8], [0, 0], [1, 1]]; lisplot(a):



I want to use data smoothing to reduce the number of points and still retain the general shape. I suppose I could take out every other pointset but I want an average shape with a minimum number of points. I could probably best fit a circle but that's not what I'm after right now. I don't think best fit line would work as it would just draw a straight line. Any ideas?

error in proc

NLPSolve of an integral expression? >

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A moving average sounds like

Comment on 2010-05-05 07:33 from alex_01 (552)
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A moving average sounds like the tool you want ?!

restart: randomize(): with(plots): with(plots): with(statistics): with(Statistics): $a := 0\colon b := 1\colon n := 500\colon mov := 50\colon \\ r := Sample(RandomVariable(Normal(0, 3)), n): \\ s[1] := 100\colon for i from 2 to n do s[i] := a+b*s[i-1]+r[i] end do: \\ ss := [seq(s[i], i = 1 ... n)]: \\ tt := [seq(i, i = 1 ... n)]: \\ A1 := plot(tt, ss, color = black, thickness = 2): \\ A2 := plot(tt[mov ... n], MovingAverage(ss, mov), color = green, thickness = 3): \\ display((A1, A2)):$

BSplineCurve

Comment on 2010-05-05 18:36 from alec (2621) Login or register to post comments

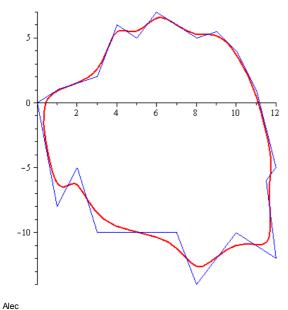


Add [0,0] at the beginning of your data, and [3,2] at the end, and then BSplineCurve may be used,

```
a := [[0, 0], [1, 1], [3, 2], [3.5, 4], [4, 6], [5, 5], [6, 7], [7, 6], [8, 5], [9, 5.5], [10, 4], [11, 1], [12, -5], [11.5, -6], [12, -12], [10, -10], [8, -14], [7, -10], [3, -10], [2, -5], [1, -8], [0, 0], [1, 1], [3, 2]];
```

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```
p := CurveFitting:-BSplineCurve(a, x):
plot([p, a], thickness = [2, 1], color = [red, blue]);
```



Average

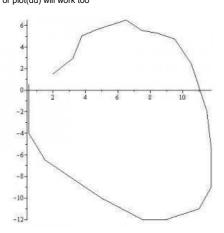
Comment on 2010-05-05 09:37 from Christopher2222 (374)
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Thanks alex_01 but the BSpline method looks easier.

The MovingAverage method doesn't work on a list of [x,y] data points. You first have to seperate them and then average them and then recombine (there must be a simpler command for that). This is what I came up with before I saw the BSpine way (thanks Alec). Here's what I came up with using the MovingAverage method.

```
with(plots):
with(Statistics):
a := [[1, 1], [3, 2], [3.5, 4], [4, 6], [5, 5], [6, 7], [7, 6], [8, 5], [9, 5.5], [10, 4], [11, 1], [12, -5], [11.5, -6], [12, -12], [10, -10], [8, -14], [7, -10], [3, -10], [2, -5], [1, -8], [0, 0], [1, 1]]:
b:=[seq(op(2,(op(i,a)),i=1..nops(a))]:
bb:=MovingAverage(b,2):
cc:=MovingAverage(c,2):
dd:=[seq([bb[i],cc[i]],i=1.nops(bb))]:
listplot(dd)
or plot(dd) will work too
```



reduce number of data points

Comment on 2010-05-05 09:41 from Christopher2222 (374) Login or register to post comments



I still have the same number of data points. How can I reduce that number with minimal loss of basic shape information.

You cant have the same

Comment on 2010-05-05 09:52 from alex_01 (552)



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You cant have the same number of data points if you use a moving average:

restart: with(plots): with(Statistics):

 $a := [[1,\,1],\,[3,\,2],\,[3.5,\,4],\,[4,\,6],\,[5,\,5],\,[6,\,7],\,[7,\,6],\,[8,\,5],\,[9,\,5.5],\,[10,\,4],\,[11,\,1],\,[12,\,-5],\,[11.5,\,-6],\,[12,\,-12],\,[10,\,-1],\,[8,\,-14],\,[7,\,-10],\,[3,\,-10],\,[2,\,-5],\,[1,\,-8],\,[0,\,0],\,[1,\,1]];$

$$\begin{split} b &:= [seq(op(1, op(i, a)), i = 1 \dots nops(a))]: \\ bb &:= MovingAverage(b, 2): \\ nops(a); \\ nops(bb); \end{split}$$

22 21

restart: with(plots): with(Statistics):

a:=[[1,1],[3,2],[3.5,4],[4,6],[5,5],[6,7],[7,6],[8,5],[9,5.5],[10,4],[11,1],[12,-5],[11.5,-6],[12,-12],[10,-1],[8,-14],[7,-10],[3,-10],[2,-5],[1,-8],[0,0],[1,1]]

b := [seq(op(1, op(i, a)), i = 1 .. nops(a))]: bb := MovingAverage(b, 10): nops(a); nops(bb);

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moving average window

Comment on 2010-05-05 10:02 from Christopher2222 (374) Login or register to post comments



Whoops right, thanks. My mistake I forgot about the window size value.

pointloss information lost on endpoints

Comment on 2010-05-05 10:19 from Christopher2222 (374) Login or register to post comments



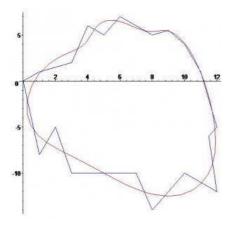
However the larger the window size more of the information is lost at the ends of the list. It's not really a reduction in data points the way I thought.

smoothed shape

Comment on 2010-05-05 13:08 from Robert Israel (2772) Login or register to post comments



You could fit using trig polynomials.



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smoothed shape

Comment on 2010-05-05 16:32 from Axel Vogt (1515) Login or register to post comments

Would you mind do 'expand' your compact solution a bit?

It seems worth to follow it besides Maple's notation ...

expand

Comment on 2010-05-05 17:41 from Robert Israel (2772) Login or register to post comments



Well, the idea is that we want a parametric curve x = X(t), y = Y(t) with [X(j), Y(j)] approximating a[j] for j from 1 to n. Since a[1] = a[n], it seems reasonable to make X(t) and Y(t) periodic with period n-1. The natural thing to look at when talking about periodic functions is trigonometric polynomials: $sum(A[j]^*cos(2^*Pi^*i^*j/(n-1)) + B[j]^*sin(2^*Pi^*i^*j/(n-1))$, j=0..k). I rather arbitrarily took k=4, and used Fit to get best least-squares fits to both x and y coordinates.

Decreasing the number of points

Comment on 2010-05-05 13:44 from alec (2621) Login or register to post comments



You can decrease the number of points using one of the "smoothing" curves - in my example with splines, or in Robert Israel's example with trigonometric polynomials.

In my example, if you want to decrease the number of points to 12, that would work as

Alec

}

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